

# Title of the STEAM Unit

### AUTHORS (NAMES /SCHOOL / COUNTRY): .....

RELATED SUBJECTS	GRADE RECOMMENDATIONS	TOTAL ACTIVITY TIME	LEARNING OBJECTIVES DURING THE LESSON SUBJECT-SPECIFIC COMPETENCIES	LEARNING OBJECTIVES AFTER THE LESSON
What are the school subjects that focusing on the topic? E.g. Mathematics, Physics, Music?	What is the targeted age / grade?	Total time needed to complete the activity (in minutes).	Introduction to learning objectives during the lessons (short term)	Introduction to learning Objectives after the lessons, e.g. goals for follow-up (long term)

#### **OVERVIEW: TOPIC & PURPOSE**

Short introduction to the content, learning goals, structure, and purpose of the unit's design. Insert a motivational picture too, to call the attention to the unit.

#### **ACTIVITY PREREQUISITES**

Content knowledge needed for the activity

#### **STEAM ELEMENTS**

ELEMENT 1:	Real-world / scientific / artistic context of the unit.
context presentation	
ELEMENT 2:	Summary of creative activities in the unit.
creative design	,
ELEMENT 3:	Summary of emotional and social skills development in the unit.
emotional and social	γ τ τ τ τ τ τ τ τ τ τ τ τ τ τ τ τ τ τ τ
learning	



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#### **STEAM SUBJECT ELEMENTS**

STEAM SUBJECTS	SCIENCE	TECHNOLOGY	ENGINEERING	ARTS	MATHEMATICS
SHORT INTRODUCTION TO RELATED SUBJECT ELEMENTS	Which parts of the unit are connected to science learning?	Which parts of the unit are connected to technology learning?	Which parts of the unit are connected to engineering learning?	Which parts of the unit are connected to arts learning?	Which parts of the unit are connected to mathematics learning?

#### **SYLLABUS**

LESSONS	SUBJECTS	TOPIC OF THE UNIT	LEARNING OBJECTIVES DURING THE LESSON: SUBJECT SPECIFIC COMPETENCIES	LEARNING OBJECTIVES AFTER THE LESSON: STEAM COMPETENCIES
1				
2				
3				
4				
5				



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## **INSTRUCTIONAL PLAN BY LESSON (COPY AS MANY TIMES AS NEEDED)**

#### LESSON ....

TIME PLAN	TEACHING & LEARNING ACTIVITIES	MATERIALS	LEARNING OBJECTIVES
INTRODUCTION (x minutes)			
LEARNING ACTIVITIES (x minutes)			
WRAP-UP & EVALUATION (x minutes)			

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#### **EVALUATION PLAN BY LESSON**

LESSON	EVALUATION CRITERIA	EVALUATION METHOD
1	E.g. Does the student understand / know ?	E.g. Making concept map
2	E.g. Did the student make ?	E.g. Observation, comparing products
3	E.g. Is the student able to present ?	E.g. Observation, peer-review of
		presentation materials
4	E.g. Is the student able to implement ?	E.g. Creating a project for recontextualizing
		and adapting the idea
5	E.g. Did the students cooperate?	E.g. Observation, self-evaluation of groups /
		students.

#### **NOTES**

Optional

**ACTIVITY SHEETS TO BE LINKED** 

Optional

**EVALUATION MATERIALS TO BE LINKED** 

Optional

REFERENCES / SUPPORTING MATERIALS TO BE LINKED

Optional - Additional information for teachers to refer to.

